



# CM 99-13

# Quicky II

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Joe De Simone

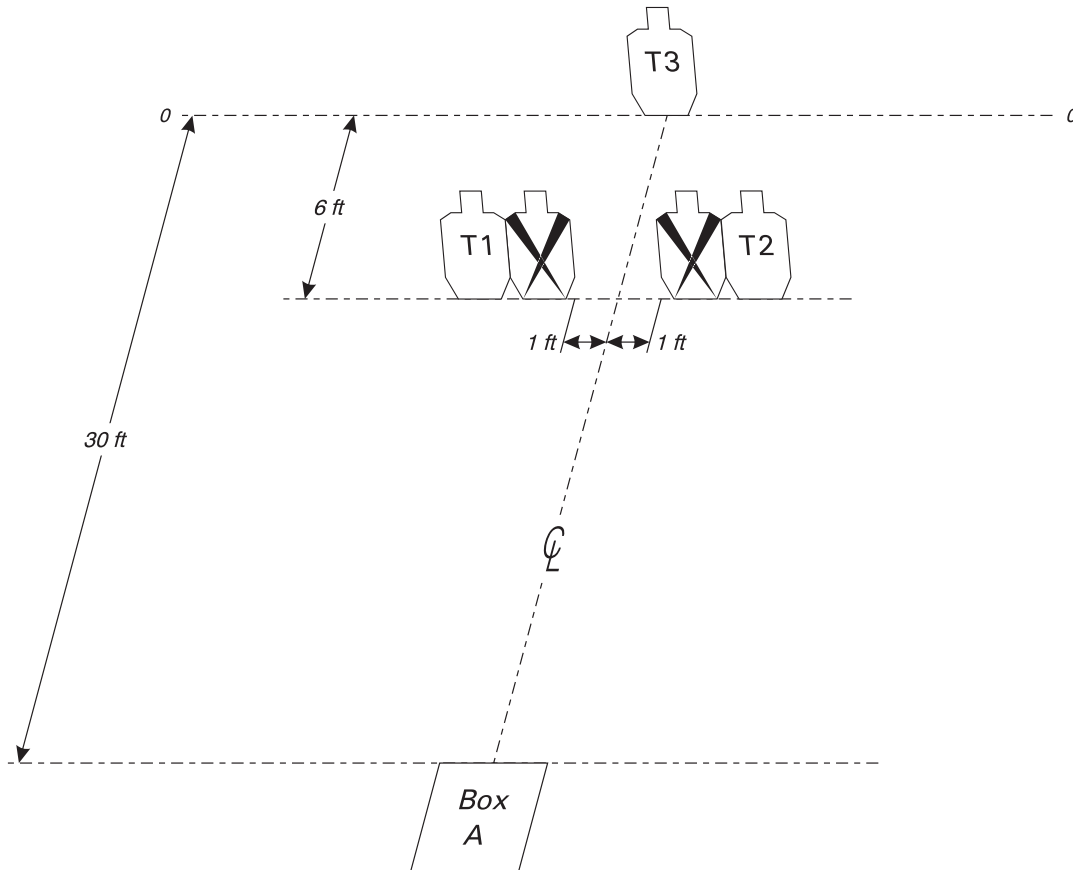
**START POSITION:** Standing in Box A, reaching overhead for a box, arms fully extended over head, elbows locked. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

### STAGE PROCEDURE

- String 1. Upon start signal, from Box A engage T1-T3 with only two rounds per target, then make a mandatory reload and from Box A engage T1-T3 with only two rounds per target using strong hand only.
- String 2. Upon start signal, from Box A engage T1-T3 with only two rounds per target, then make a mandatory reload and from Box A engage T1-T3 with only two rounds per target using weak hand only. Jams may be cleared with both hands.

### SCORING

- SCORING:** Virginia Count, 24 rounds, 120 points
- TARGETS:** 3 IPSC
- SCORED HITS:** Best 8/paper
- START - STOP:** Audible - Last shot
- PENALTIES:** Per current edition USPSA Practical Shooting Handbook. Failure to perform mandatory reload will result in one procedural penalty per shot fired. Strings must be shot in order prescribed or one procedural will be assessed.



**SETUP NOTES:** Set paper targets to 5 feet high at shoulders. No-shoots are butted to edges of targets. Shooting box is 3 feet by 3 feet.





# CM 99-13 Quicky II

TGT	A	B	C	D	M	
	USE NUMBERS - NOT HASHMARKS					
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	8
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	8
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	8
TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	24
MAJ	X5	X4	X4	X2	X-10	
MIN	X5	X3	X3	X1	X-10	

VIRGINIA COUNT PENALTIES	
<input type="text"/>	PROCEDURAL (-10 EACH)
<input type="text"/>	NO-SHOOT HIT (-10 EACH)
<input type="text"/>	EXTRA SHOT (-10 EACH)
<input type="text"/>	EXTRA HIT (-10 EACH)

TIME
STRING 1 <input type="text"/>
STRING 2 <input type="text"/>
TOTAL TIME <input type="text"/>

STATS ONLY  +  +  +  -  =



MINUS PENALTIES OF  
EQUALS TOTAL SCORE  
DIVIDED BY TIME OF  
HIT FACTOR =  
(4 DECIMAL PLACES)

Shooter:

RO:

REMARKS

SHOOTER NUMBER	Open	Lim.	Lim. 10	Prod.	Rev.	Sing. St.	MAJOR	minor
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NAME \_\_\_\_\_ USPSA # \_\_\_\_\_



# CM 99-14

# Hoser Heaven

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Dave Seibert

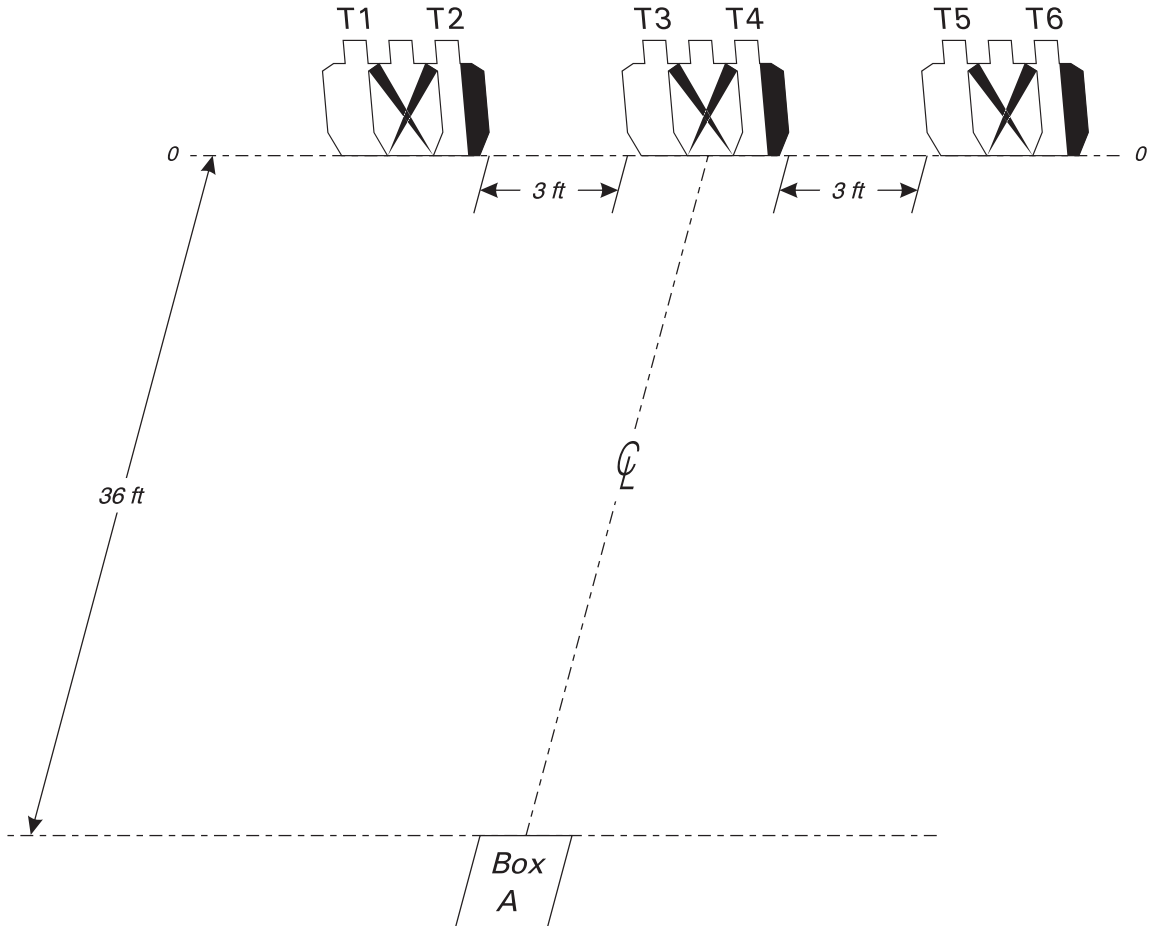
**START POSITION:** Standing in Box A, both arms hanging relaxed at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

### STAGE PROCEDURE

- String 1. **FREESTYLE** 5 sec. Upon start signal, from Box A engage T1-T6 with only one round per target.
- String 2. **STRONG HAND ONLY** 5 sec. Upon start signal, from Box A engage T1-T6 with only one round per target.
- String 3. **WEAK HAND ONLY** 5 sec. Upon start signal, from Box A engage T1-T6 with only one round per target.  
Jams may be cleared with both hands.

### SCORING

- SCORING:** Timed Fire, 18 rounds, 90 points
- TARGETS:** 6 IPSC
- SCORED HITS:** Best 3/paper
- START - STOP:** Audible - Audible
- PENALTIES:** Per current edition USPSA Practical Shooting Handbook.  
Stacking of shots is not allowed. Assess one procedural penalty for each shot fired in excess of the specified rounds per target.



**SETUP NOTES:** Set targets to 5 feet high at shoulder. No-shoot scoring edge is parallel to and overlaps A zone scoring line on shoot targets. Hard cover on T2, T4, and T6 is parallel to A zone of shoot targets. Shooting box is 3 feet by 3 feet.



**RO NOTE:** Record no-penalty misses on score sheet for scoring program. Allow .3 seconds for the horn on all timing. Example: 5 sec. string. 5.30 is NOT overtime, 5.31 is overtime.



# CM 99-14 Hoser Heaven

TGT	A	B	C	D	M	
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	3
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	3
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	3
T4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	3
T5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	3
T6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	3

USE NUMBERS - NOT HASHMARKS

**TIMED FIRE PENALTIES**

- PROCEDURAL (-10 EACH)
- NO-SHOOT HIT (-10 EACH)
- EXTRA SHOT (-10 EACH)
- EXTRA HIT (-10 EACH)
- LATE SHOT (-5 EACH)

TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<b>18</b>
MAJ	X5	X4	X4	X2	No miss	
MIN	X5	X3	X3	X1	penalty	

STATS ONLY  +  +  +  +  =

MINUS PENALTIES OF  EQUALS TOTAL SCORE



Shooter: \_\_\_\_\_

RO: \_\_\_\_\_

**REMARKS**

SHOOTER NUMBER  **Open Lim. Lim. 10 Prod. Rev. Sing. St.**  **MAJOR minor**

NAME \_\_\_\_\_ USPSA # \_\_\_\_\_







# CM 99-19

# Payne's Pain

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Brazos Valley Practical Shooters

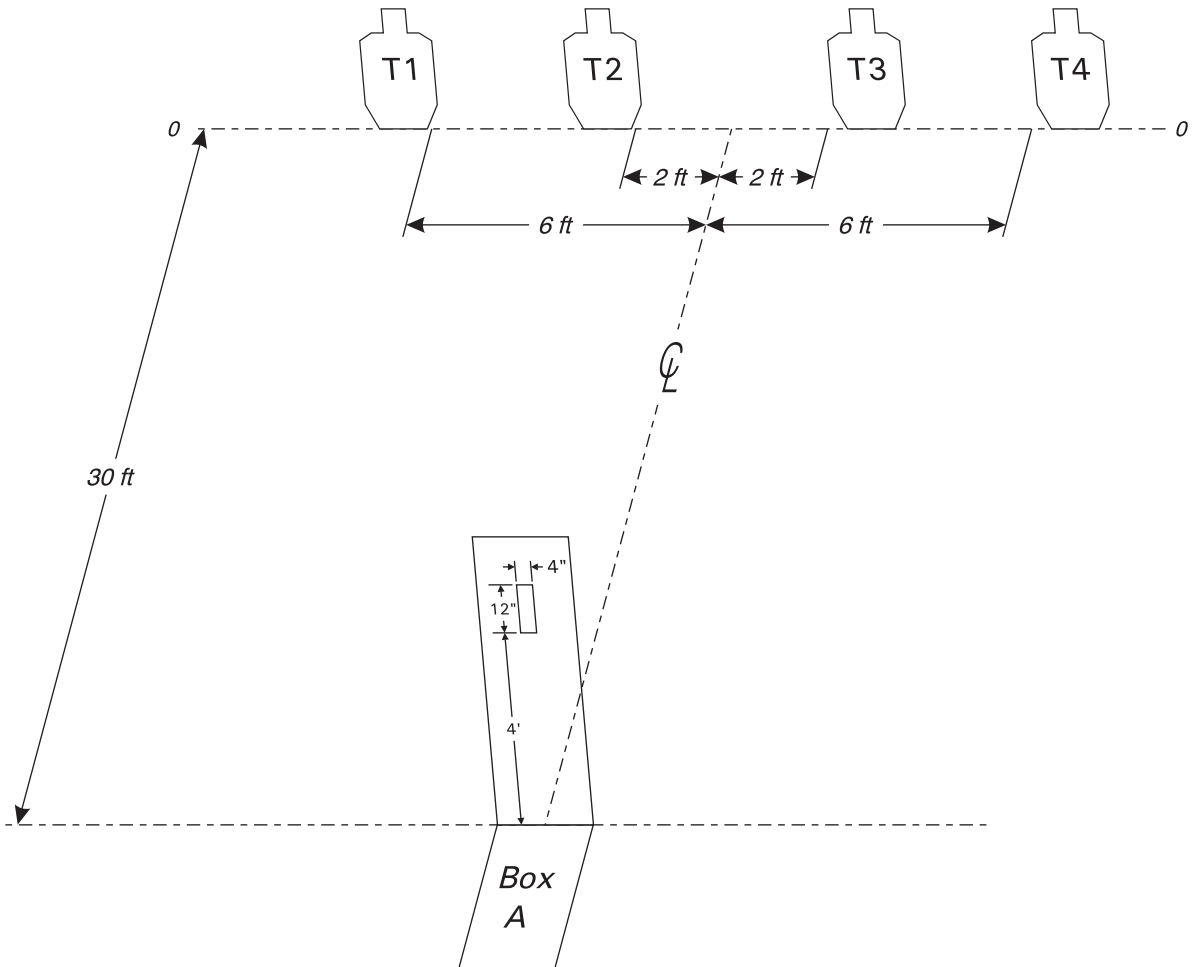
**START POSITION:** Standing in Box A, palms of both hands flat against the respective sides of the barricade. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

### STAGE PROCEDURE

Upon start signal, from Box A engage T1-T4 with only one round per target around either side of the barricade. Then make a mandatory reload and from Box A engage T1-T4 with only one round per target through Port B, then make a mandatory reload and from Box A, engage T1-T4 with only one round per target from the remaining side of the barricade.

### SCORING

**SCORING:** Virginia Count, 12 rounds, 60 points  
**TARGETS:** 4 IPSC  
**SCORED HITS:** Best 3/paper  
**START - STOP:** Audible - Last shot  
**PENALTIES:** Per current edition USPSA Practical Shooting Handbook.  
Failure to perform mandatory reload will result in one procedural penalty per shot fired.



**SETUP NOTES:** Set paper targets to 5 feet high at shoulders. Barricade is 2 feet wide by 6 feet high. Box is 2 feet wide by 3 feet long. Port B is 4 inches wide and 12 inches high. Bottom of port is 4 feet above ground.







# CM 99-20

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:**


# DELETED

**SETUP NOTES:**





# DELETED

Shooter:

RO:

REMARKS

SHOOTER NUMBER	<b>Open</b>	<b>Lim.</b>	<b>Lim. 10</b>	<b>Prod.</b>	<b>Rev.</b>	<b>Sing. St.</b>	<b>MAJOR</b>	<b>minor</b>
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SHOOTER NUMBER

NAME \_\_\_\_\_ USPSA # \_\_\_\_\_



# CM 99-21

# Mini-Mart

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Mike Knupp—Modifications by US Design Team

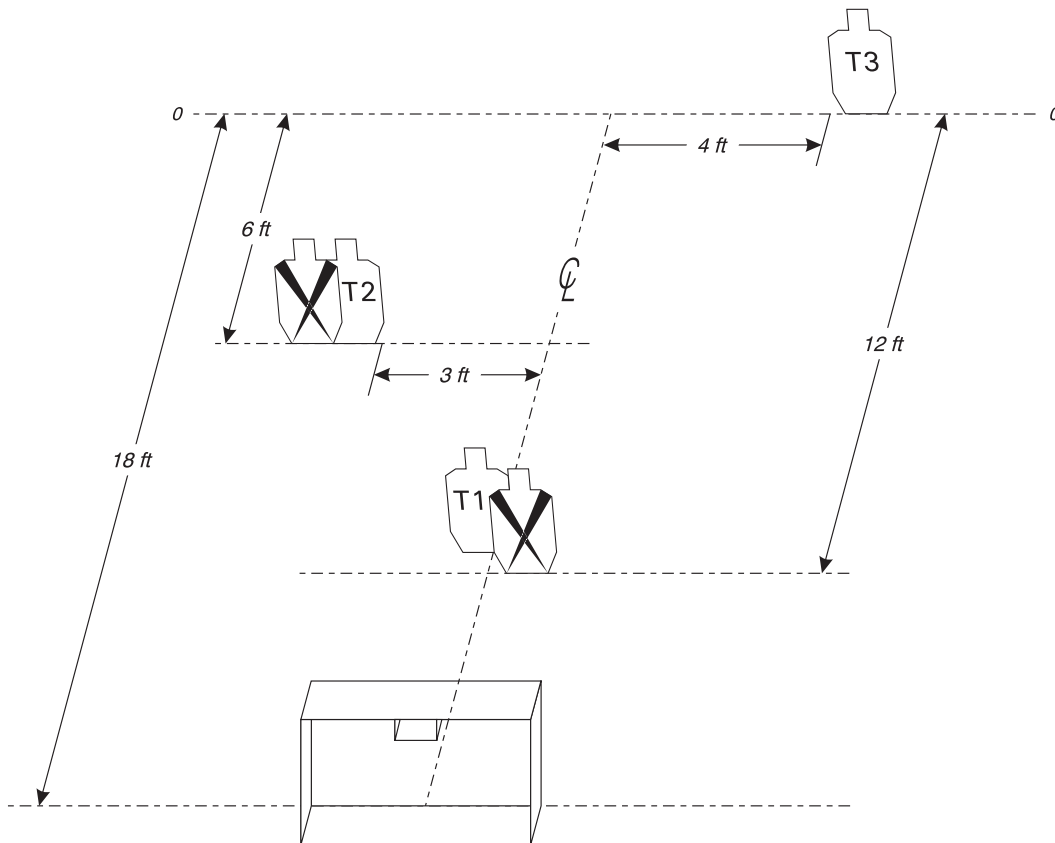
**START POSITION:** Standing behind counter, both wrists above respective shoulders, loaded gun and magazines to be used on the shelf under the counter as per ready condition in rule 8.1.1 and 8.1.2. Gun must be on its side - not propped up by any artificial means. Magazines may be flat or on edge on the shelf. Neither the gun nor the magazines may extend beyond the open edge of the shelf.

### STAGE PROCEDURE

Upon start signal, from behind the counter engage T1-T3 with only two rounds per target. Then make a mandatory reload with a magazine taken from the shelf and from behind the counter engage T1-T3 with only two rounds per target.

### SCORING

**SCORING:** Virginia Count, 12 rounds, 60 points  
**TARGETS:** 3 IPSC  
**SCORED HITS:** Best 4/paper  
**START - STOP:** Audible - Last shot  
**PENALTIES:** Per current edition of USPSA Practical Shooting Handbook.  
Failure to perform mandatory reload will result in one procedural penalty per shot fired.



**SETUP NOTES:** Set paper targets to 5 feet high at shoulders. The “counter” can consist of saw horses. The shelf can be an opened cardboard box nailed to the underside of planking or boards. Have a replacement handy. Counter is 4 feet high by 8 feet wide by 2 feet deep.



Shelf is 12 inches wide by 12 inches deep by 6 inches high. The edge of the no-shoot's non-scoring border is touching the A-zone perforation of T1. This edge is also used to center the target array on center line. The top of the no-shoot is even with the shoulder of the target.



# CM 99-21

# Mini-Mart

TGT	A	B	C	D	M	
	USE NUMBERS - NOT HASHMARKS					
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	4
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	4
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	4
TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	12
MAJ	X5	X4	X4	X2	X-10	
MIN	X5	X3	X3	X1	X-10	

VIRGINIA COUNT PENALTIES	
<input type="text"/>	PROCEDURAL (-10 EACH)
<input type="text"/>	NO-SHOOT HIT (-10 EACH)
<input type="text"/>	EXTRA SHOT (-10 EACH)
<input type="text"/>	EXTRA HIT (-10 EACH)

TIME
TOTAL TIME
<input style="width: 100%; height: 30px;" type="text"/>

STATS ONLY  +  +  +  -  =



MINUS PENALTIES OF  
EQUALS TOTAL SCORE  
DIVIDED BY TIME OF  
HIT FACTOR =  
(4 DECIMAL PLACES)

Shooter: \_\_\_\_\_

RO: \_\_\_\_\_

REMARKS

SHOOTER NUMBER	Open	Lim.	Lim. 10	Prod.	Rev.	Sing. St.	MAJOR	minor
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NAME \_\_\_\_\_ USPSA # \_\_\_\_\_



# CM 99-22

# Nuevo El Presidente

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Kent Oram—Modification by US Design Team

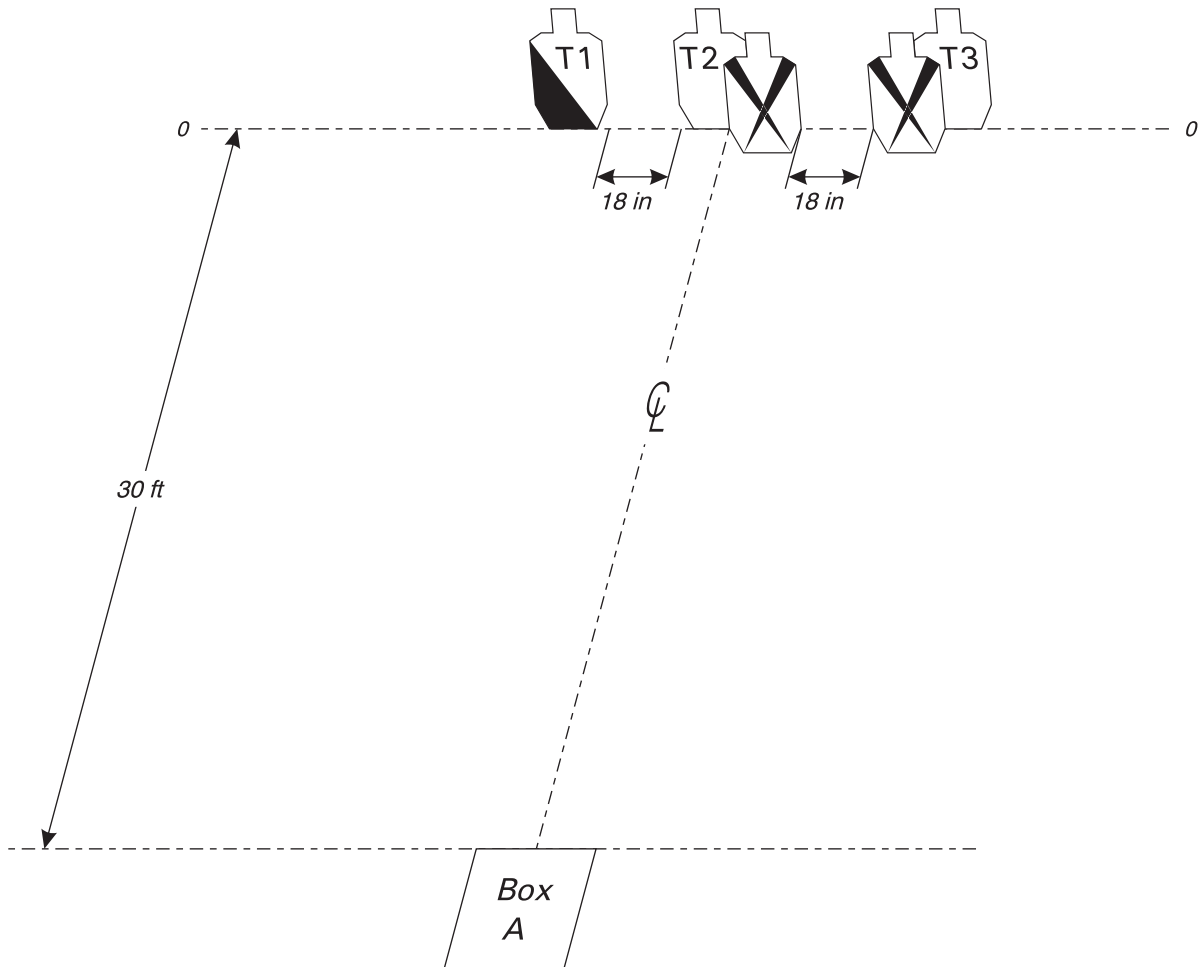
**START POSITION:** Standing in Box A, back to targets, toes of both feet against rear fault line of Box A, both wrists above respective shoulders. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

### STAGE PROCEDURE

Upon start signal, turn, then draw and from Box A engage T1-T3 with only two rounds per target. Then make a mandatory reload and from Box A engage T1-T3 with only two rounds per target.

### SCORING

**SCORING:** Virginia Count, 12 rounds, 60 points  
**TARGETS:** 3 IPSC  
**SCORED HITS:** Best 4/paper  
**START - STOP:** Audible - Last shot  
**PENALTIES:** Per current edition USPSA Practical Shooting Handbook.  
Failure to perform mandatory reload will result in one procedural penalty per shot fired.



**SETUP NOTES:** Set paper targets to 5 feet high at shoulders. Box A is 3 feet by 3 feet. No-shoots are arranged on T2 and T3 with perforations of the non-scoring borders placed on the perforations of the A



zones of the targets. The top of the upper A/B zone of the no-shoot is even with the shoulder of the scoring targets.



# CM 99-22 Nuevo El Presidente

TGT	A	B	C	D	M	
	USE NUMBERS - NOT HASHMARKS					
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	4
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	4
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	4
TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	12
MAJ	X5	X4	X4	X2	X-10	
MIN	X5	X3	X3	X1	X-10	

VIRGINIA COUNT PENALTIES	
<input type="text"/>	PROCEDURAL (-10 EACH)
<input type="text"/>	NO-SHOOT HIT (-10 EACH)
<input type="text"/>	EXTRA SHOT (-10 EACH)
<input type="text"/>	EXTRA HIT (-10 EACH)

TIME
TOTAL TIME

STATS ONLY  +  +  +  -  =



MINUS PENALTIES OF  
EQUALS TOTAL SCORE  
DIVIDED BY TIME OF  
HIT FACTOR =  
(4 DECIMAL PLACES)

Shooter:

RO:

REMARKS

SHOOTER NUMBER	Open	Lim.	Lim. 10	Prod.	Rev.	Sing. St.	MAJOR minor
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NAME \_\_\_\_\_ USPSA # \_\_\_\_\_



# CM 99-23

# Front Sight

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** P.R. Metcalf—Modification by US Design Team

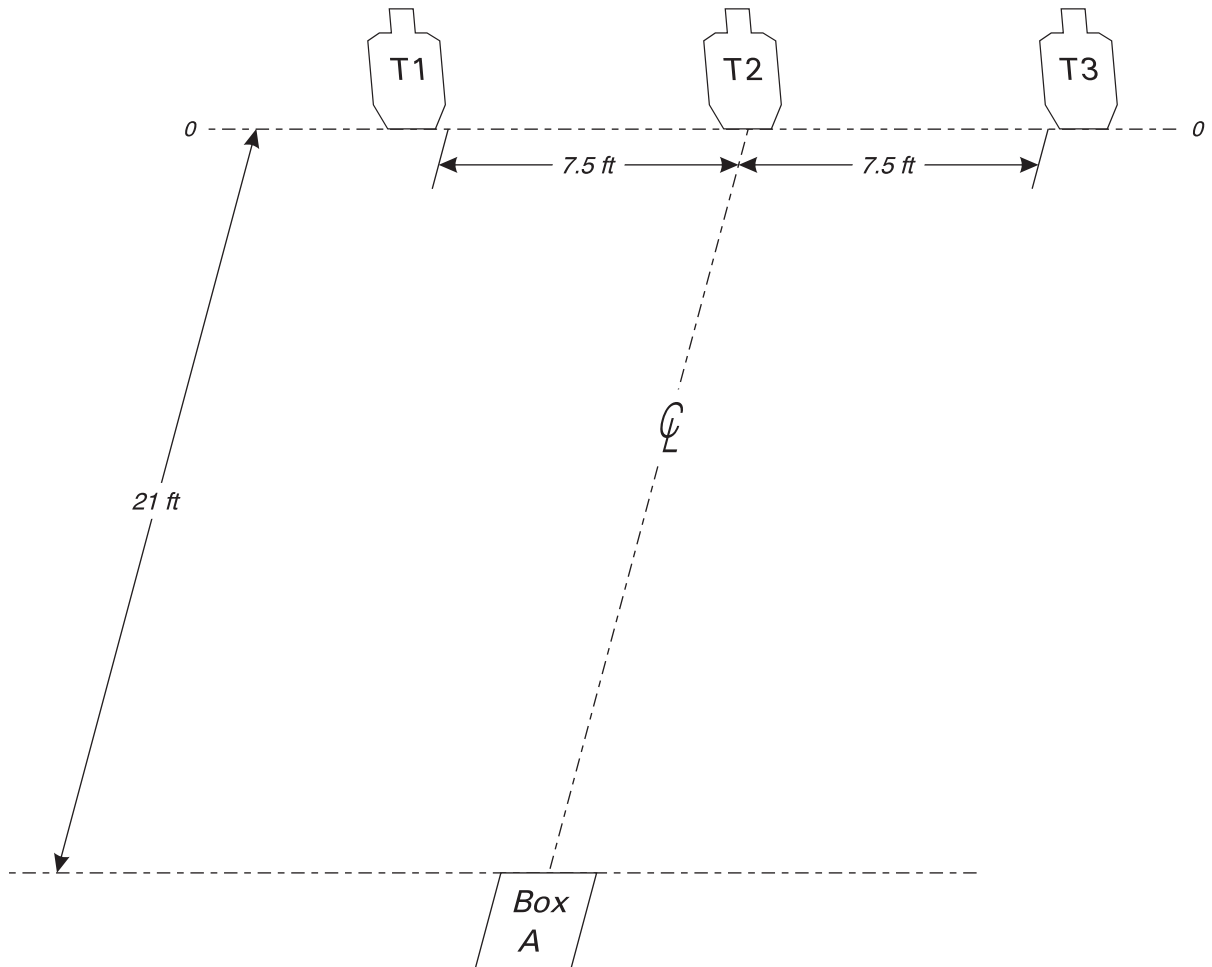
**START POSITION:** Standing in Box A, both arms hanging relaxed at sides or both wrists above respective shoulders - shooter's choice. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

### STAGE PROCEDURE

- String 1. Start facing uprange. Upon start signal, turn, from Box A engage T1-T3 with only two rounds per target.
- String 2. Start facing targets, hand position opposite of string one, upon start signal, from Box A, engage T1-T3 with only two rounds per target.

### SCORING

**SCORING:** Virginia Count, 12 rounds, 60 points  
**TARGETS:** 3 IPSC  
**SCORED HITS:** Best 4/paper  
**START - STOP:** Audible - Last shot  
**PENALTIES:** Per current edition USPSA Practical Shooting Handbook.



**SETUP NOTES:** Set paper targets to 5 feet high at shoulders. Box A is 3 feet by 3 feet. Angle T1 and T3 to face shooting box.





# CM 99-23 Front Sight

TGT	A	B	C	D	M	
	USE NUMBERS - NOT HASHMARKS					
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	4
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	4
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	4
TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	12
MAJ	X5	X4	X4	X2	X-10	
MIN	X5	X3	X3	X1	X-10	

**VIRGINIA COUNT PENALTIES**

PROCEDURAL (-10 EACH)

EXTRA SHOT (-10 EACH)

EXTRA HIT (-10 EACH)

**TIME**

STRING 1

STRING 2

TOTAL TIME

STATS ONLY  +  +  +  -  =



MINUS PENALTIES OF  
EQUALS TOTAL SCORE  
DIVIDED BY TIME OF  
HIT FACTOR =  
(4 DECIMAL PLACES)

Shooter:

RO:

**REMARKS**

SHOOTER NUMBER  **Open Lim. Lim. 10 Prod. Rev. Sing. St.** **MAJOR minor**

NAME \_\_\_\_\_ USPSA # \_\_\_\_\_



# CM 99-24

# Front Sight 2

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** P.R. Metcalf—Modification by US Design Team

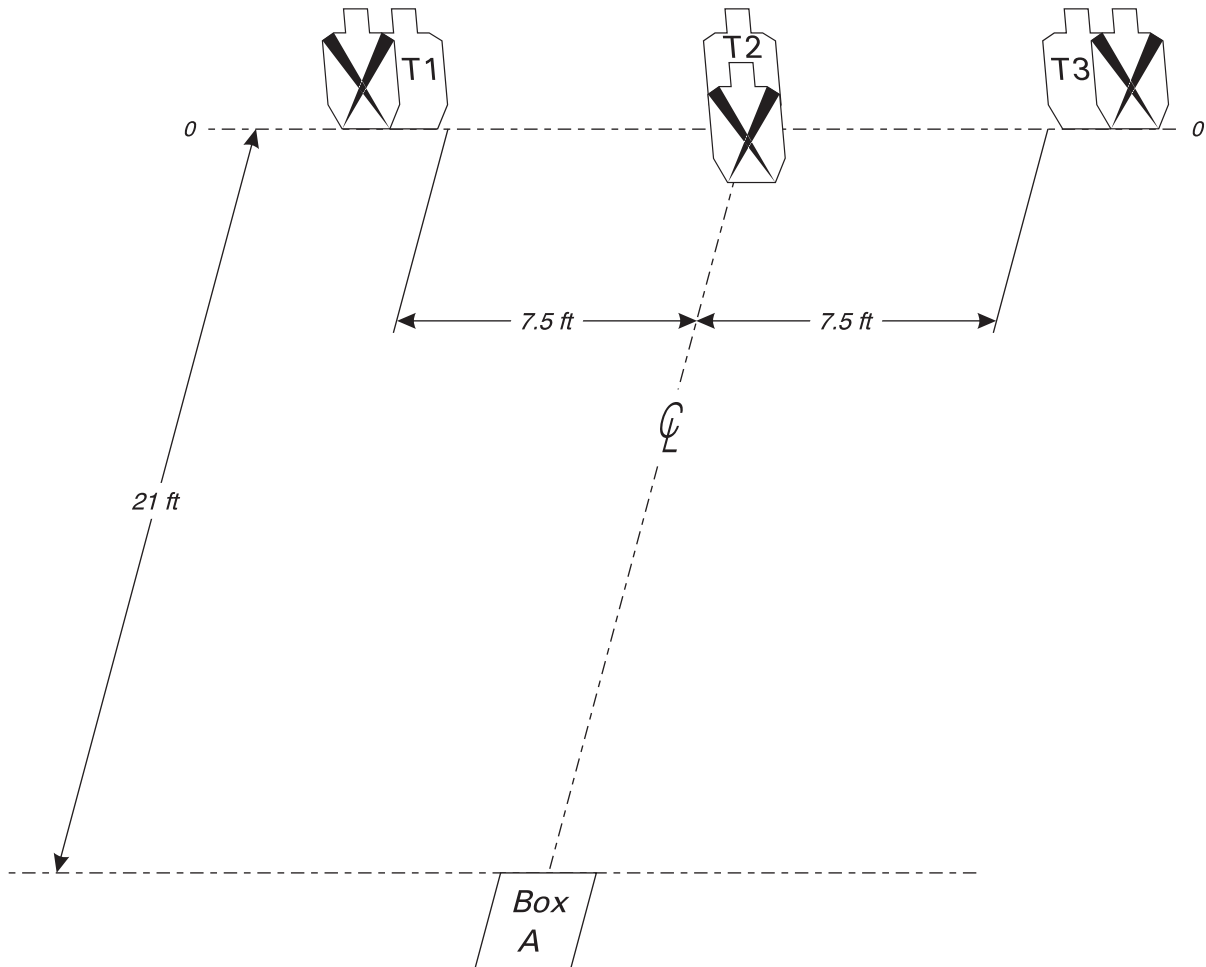
**START POSITION:** Standing in Box A, both arms hanging relaxed at sides or both wrists above respective shoulders - shooter's choice. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

### STAGE PROCEDURE

- String 1. Start facing uprange. Upon start signal, turn, from Box A engage T1-T3 with only two rounds per target.
- String 2. Start facing targets. Hand position is opposite of string 1. Upon start signal, from Box A engage T1 - T3 with only two rounds per target.

### SCORING

**SCORING:** Virginia Count, 12 rounds, 60 points  
**TARGETS:** 3 IPSC  
**SCORED HITS:** Best 4/paper  
**START - STOP:** Audible - Last shot  
**PENALTIES:** Per current edition USPSA Practical Shooting Handbook.



**SETUP NOTES:** Set paper targets to 5 feet high at shoulders. Box A is 3 feet by 3 feet. Angle T1 and T3 to face shooting box. Perforated scoring lines of no-



shoots at T1 and T3 overlay A-zone scoring line. The top of the no-shoot at T2 is 8 inches below the top of the lower A zone.



# CM 99-24 Front Sight 2

TGT	A	B	C	D	M	
	USE NUMBERS - NOT HASHMARKS					
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	4
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	4
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	4
TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	12
MAJ	X5	X4	X4	X2	X-10	
MIN	X5	X3	X3	X1	X-10	

VIRGINIA COUNT PENALTIES	
<input type="text"/>	PROCEDURAL (-10 EACH)
<input type="text"/>	NO-SHOOT HIT (-10 EACH)
<input type="text"/>	EXTRA SHOT (-10 EACH)
<input type="text"/>	EXTRA HIT (-10 EACH)

TIME
STRING 1
<input type="text"/>
STRING 2
<input type="text"/>
TOTAL TIME
<input type="text"/>

STATS ONLY  +  +  +  -  =



MINUS PENALTIES OF  
EQUALS TOTAL SCORE  
DIVIDED BY TIME OF  
HIT FACTOR =  
(4 DECIMAL PLACES)

Shooter: \_\_\_\_\_

RO: \_\_\_\_\_

REMARKS

SHOOTER NUMBER  **Open Lim. Lim. 10 Prod. Rev. Sing. St.** **MAJOR minor**

NAME \_\_\_\_\_ USPSA # \_\_\_\_\_