

# Pistol Stage 4

## Max Speeded

### Stage 13 (Multi-Gun)

**Stage Designer:** Ronald Walter Filho, modified by 3gmd.  
**Scoring Method:** Comstock  
**Firearms:** Pistol, Rifle, Shotgun  
**Targets:** 7 IPSC (best two hits), 5 Pepper poppers, 2 US Poppers, 6 Plates (Flash Target), 4 Clays  
**Points/Rounds:** 155 points / 31 rounds  
 6 rifle, 8 shotgun, 17 pistol  
**Start/Stop:** Audible / Last Shot

**Penalties:**

As per latest edition USPSA Rule Book with Multi-gun Addendum.

**Starting Position:**

Standing in Box "A" pistol loaded and laying flat on table. Shotgun will be loaded and laying flat on table. Rifle will be loaded laying flat on table. Safety to be engaged.

**Stage Procedure:**

Engage all targets from behind fault lines ONLY. With your pistol you will engage only PP1, PP2, PP3, T1-T7. PP1 and PP2 will activate T1 and T2. PP3 will activate T5. Once you're done with pistol, place it in barrel, unloaded, mag out. Then pick up your shotgun and engage only PP4, PP5, USP1, USP2, and the four clay bird targets. PP4, PP5 will activate clays 1-4. Once you're done with your shotgun place it in barrel, unloaded. Then pick up your rifle and engage only the six rifle steel targets. All barrels must point down range. You may engage targets in any order with proper gun.

**Notes:**

BIRD SHOTS ON PAPER TARGETS WILL NOT SCORE.

### PERSONAL STAGE DATA

Points: \_\_\_\_\_ Stage Points: \_\_\_\_\_  
 Time: \_\_\_\_\_ Stage Percent: \_\_\_\_\_  
 Hit Factor: \_\_\_\_\_ Stage Place: \_\_\_\_\_  
 High Hit Factor: \_\_\_\_\_ HHF Shot by: \_\_\_\_\_

