

Rifle Stage 4

Quick Enough

Stage 9

Stage Designer: Ronald Walter Filho, modified by 3gmd.
Scoring Method: Comstock
Firearms: Rifle
Targets: 16 IPSC (best two hits)
Points/Rounds: 160 points / 32 rounds
Start/Stop: Audible / Last Shot

Penalties:

As per latest edition USPSA Rule Book with Multi-gun Addendum.

Starting Position:

Laying prone on the carpet, Rifle loaded, sights on target, safety on. For Open class shooters, bipods may be down. Hand may not touch Red button until after audible.

Stage Procedure:

Engage all targets as they become visible from within the shooting area. Shooting area consist of the carpet and the area marked by fault lines.

Notes:

By pressing either of the two red buttons it will make T8-T16 appear for Set time than disappear. You may press the red buttons as many times as you need to engage all targets with sufficient amount of rounds. These targets (T8 -T16) are not considered disappearing targets so you will get miss penalties for each miss that you get on them.

PERSONAL STAGE DATA

Points: _____ Stage Points: _____
 Time: _____ Stage Percent: _____
 Hit Factor: _____ Stage Place: _____
 High Hit Factor: _____ HHF Shot by: _____

