

## **Rules Differences -- 2004 to 2008**

This document lists the differences between the USPSA 2004 rules (Greenbook) and the final 2008 rules. Changes which are minor in nature may not be listed.

Simple renumbering and 2004 "US" amendments which have been integrated into the 2008 rules are not mentioned unless amended.

**Specific changes to Division criteria in Appendix D encompass too many details for inclusion here.**

### **DELETED RULES** (see 2004 rulebook)

- A. Rule 6.4 (Regional Teams)
- B. Rule 6.7 (International Classification)
- C. Rule 9.2.3.3 (VC in int'l matches)
- D. Rule 9.2.4.4 (FT in int'l matches)
- E. Rule 10.4.9 (Broken gun DQ alibi)
- F. Appendix F2 (Trigger Pull Testing Procedure)

### **NEW 2008 RULES**

- A. Rule 2.1.8.5 (Appearing targets)
- B. Rule 2.2.1.2 (Limits of shooting area)
- C. Rule 2.2.1.4 (Caution at prone positions)
- D. Rule 2.2.1.5 (Defines Off-Limits Lines)
- E. Rule 2.3.1.1 (Definition and criteria for Forbidden Action))
- F. Rule 2.3.6 (RM authority to suspend shooting)
- G. Rule 2.5 (Unloading/loading station) and allowance when not available
- H. Rule 3.2.5 (Requires written stage briefing to comply with rules)
- I. Rule 3.2.6 (Changes to COF and Forbidden Actions)
- J. Rule 4.3.1.7 and 4.3.1.9 (Requires painting metal targets)
- K. Rule 4.4.2 (Allows synthetic targets)
- L. Rule 4.5.1.1 (Allows rearrangement of range surface at start position)
- M. Rule 4.6.1.1 (Prohibits "stage gun")
- N. Rule 5.1.7.4 (Specifies chrono requirements for broken gun)
- O. Rule 5.2.9 (Equipment allowances for disabled shooters)

- P. Rule 5.5.6 (No multi-round ammo)
- Q. Rule 5.7.1 (Handgun malfunction prior to start signal)
- R. Rule 5.8 (Official Match Ammo)
- S. Rule 6.4.2 (Only USPSA classifications)
- T. Rule 6.4.4 and 6.4.5 (Barring an individual from participation)
- U. Rule 7.1.3 (Adds Chrono Officer)
- V. Rule 7.1.8 (Adds Tournament Director)
- W. Rule 7.2.4 (Specifies Range Officer Discipline Policy)
- X. Rule 7.3.3 (Publish identity of match officials)
- Y. Rule 8.1.2.4 (Definition of Primary Safety)
- Z. Rule 8.3.6.1 (Interim commands)
- AA. Rule 8.6.2.1 (Allows coaching of new shooters)
- BB. Rule 8.6.3 (Allows assistance to disabled shooters)
- CC. Rule 8.7.1 (Defines allowance of sight pictures)
- DD. Rule 8.7.4 (Prohibits altering COF)
- EE. Rule 9.1.3 (Restricts scoring appeals for prematurely patched targets)
- FF. Rule 9.1.7 (Clarifies scoring shots through target sticks)
- GG. Rule 9.4.5.2.1 (Cross shots at common firing lines)
- HH. Rule 9.5.5 (Enlarged holes in target)
- II. Rule 9.5.8 (Don't shoot them in the back)
- JJ. Rule 9.5.9 (You gotta put a hole in it)
- KK. Rule 9.7.7 (Use of duplicate scoresheet)
- LL. Rule 9.8.4 (Posting of interim scores)
- MM. Rule 9.9.4 (Penalties for early engagement of certain targets at Level I matches)
- NN. Rule 9.11.2 (Introduces electronic scoring procedures)
- OO. Rule 10.1.4 (Can't shoot your way out of procedurals)
- PP. Rule 10.2.6.1 (Creeping exception for start procedure)
- QQ. Rule 10.2.10.1 (Exception for disabled shooter)
- RR. Rule 10.2.11 (Zero score for Forbidden Action)
- SS. Rule 10.5.5.1 (Sweeping exception only applies to lower extremities)
- TT. Rule 10.5.15 (Illegal ammo)
- UU. Rule 10.5.16 (Can't draw while facing uprange)
- VV. Appendix E2 (Example of holster and mag position measurement)

## **AMENDED RULES**

- A. Rule 1.1.5 (Several updates to freestyle rules)
  - 1.1.5.1 (Level I may use boxes and specify arrays and reloads in short and medium courses)
  - 1.1.5.4 (Medium & Long Courses can specify strong/weak hand - last 6 shots max))
  - 1.1.5.5 (Prohibition from direct transfer between single hands)
- B. Rule 1.2.1 and subs (New definitions and max 8 rounds per location)
- C. Rule 1.2.1.3 (Allows Level I and II matches to run higher round-count stages)
- D. Rule 1.3 (Updated sanctioning)
- E. Rule 2.1.3 (Distance to metal targets)
- F. Rule 2.1.8.1 (Simplification of existing rule)
- G. Rule 2.1.8.4 (Allows inverted Metric targets. Restricts angle of Classic targets)
- H. Rule 2.2.1 (Simplified rule – combines Fault Lines and Charge Lines definitions into one. Adds Off-Limits Lines)
- I. Rule 2.2.1.1 (Updates specifications for Fault Lines)
- J. Rule 4.1.3 (Authorizes metal no-shoots in the shape of a paper target)
- K. Rule 4.1.4.1 (No all-black targets)
- L. Rule 4.1.4.2 (Requires partial view of soft-covered targets)
- M. Rule 4.2.5 (Criteria for hardcover and overlapping no-shoots)
- N. Rules 4.3.1.5 thru .8 (Clarification of metal targets rules)
- O. Rule 4.6.1 (Added example of REF)
- P. Rule 5.1.7.3 (Specifies chrono requirement for replacement handgun)
- Q. Rule 5.2.1 (Clarifies holstered handgun “belt on person”)
- R. Rule 5.2.4 (Allows use of extra mags)
- S. Rule 5.2.5 & 5.2.5.1 (Changes measurement procedure for gun and mags on belt)
- T. Rule 5.2.6 (Allows Divisions to restrict holster types)
- U. Rule 5.2.8 (Updated definitions of Law and Military)
- V. Rule 5.3.1 (Redefines objectionable clothing)
- W. Rule 5.4.1 (New definition for eye/ear protection requirements)
- X. Rule 5.7.2 (Removes the prohibition on use of rods and tools)
- Y. Rule 6.2.4.1 (Clarifies existing rule)
- Z. Rule 6.3.1 (Allows shooters to enter multiple Categories)
- AA. Rule 7.1.6 (RM must be NRO-approved for Level III matches)
- BB. Rule 7.2 (Update of existing rule)

- CC. Rule 8.1.1.3 (Simplification of existing rule)
- DD. Rule 8.1.3 (Details unloaded gun ready condition)
- EE. Rule 8.2.2 (Addresses incorrect start position and describes arms at sides)
- FF. Rule 8.3.1 (Change to the start command - "Make Ready")
- GG. Rule 8.3.4.1 (Relocation and minor amendment to old 8.6.4)
- HH. Rules 8.3.7.3 and 8.3.8 (Changes the end of the COF to the "Range is Clear" command)
- II. Rule 8.7.2 (Eases prohibition on sighting devices)
- JJ. Rule 8.7.3 (Eases existing rule)
- KK. Rule 9.1.4 (Adds fallen pasters and eases definition of correct score)
- LL. Rule 9.1.6.2 (Minor wording clarification)
- MM. Rule 9.1.6.4 (Minor wording clarification)
- NN. Rules 9.4.2 and 9.4.3 (Reinstates multiple no-shoot penalties)
- OO. Rule 9.4.6 (Clarification of existing rules on overtime shots)
- PP. Rule 9.5.2 (Minor update)
- QQ. Rule 9.11.1 (Authorizes scoring programs)
- RR. Rule 10.2.1 (Removed reference to Charge Lines. Adds restriction on object outside fault line)
- SS. Rule 10.2.5 (Adds specification "during the COF")
- TT. Rule 10.2.6 (Changes creeping to "**at** the start signal" - Also removes restarting the shooter under previous definition of creeping)
- UU. Rule 10.2.8 (Adds definition of "other hand" to include the arm)
- VV. Rule 10.2.10.2 (Allows RM to waive penalties for incapacity)
- WW. Rule 10.4.3 (updates definition of shots fired while load/reload/unload)
- XX. Rule 10.5.3.2 (Adds exemption for start position)
- YY. Rule 10.5.9 (Allows finger in the trigger guard while loading certain guns)
- ZZ. Rule 10.5.12 (Allows ammo on belt or in bag at safe area)
- AAA. Rule 11.2.1 (Update to Arb Committee)
- BBB. Appendix A1 (Match Level definitions and sanctioning criteria)
- CCC. Appendix A2 (Senior and Super Senior ages – definition of Law and Military)
- DDD. Appendix A3 (Glossary relocated from Chapter 12 – Additional definitions)
- EEE. Appendix B2 & B3 (Introduces criteria for hardcover and overlapping no-shoots)
- FFF. Appendix B4 (Updates popper measurements and adds Colt Speed Steel target)
- GGG. Appendix B5 (Updates sizes of approved plates)

- HHH. Appendix C1 (Reformatted - Rule change for calibration ammo PF)
- III. Appendix C2 (Chrono procedures substantially expanded and updated)
- JJJ. Appendix C3 (Official Match Ammo program – unchanged)
- KKK. Appendix D1 thru D6 (Division criteria – Reformatted – Multiple updates)
- LLL. Appendix E4 (Production Division checkering, stippling and grip tape limits)

**Miscellaneous**

- A. Vendor Areas (Greenbook Rule 2.5) relocated to Appendix F1
- B. Disclaimer (Greenbook Rule 5.5.1) relocated to Chapter 12
- C. Definitions of “Movement” (Greenbook rules 8.5.1.1 and 8.5.1.2) relocated to Glossary (Appendix A3)