



**RULES:** USPSA Handgun Competition Rules, current edition **COURSE DESIGNER:** Dan Ridgley

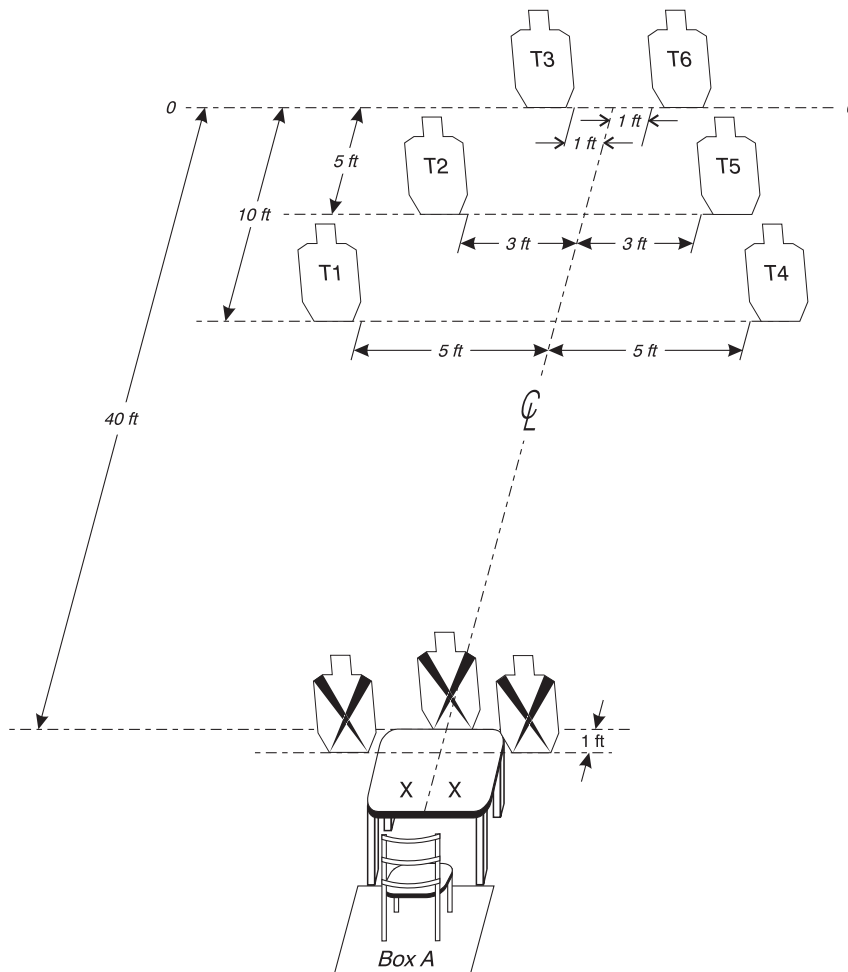
**START POSITION:** Seated in chair holding cards (there are two standard poker playing cards) one in each hand being held by the thumb and index finger, elbows on X's. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

### STAGE PROCEDURE

Upon start signal, from Box A, engage only T1-T3 (or only T4-T6) with only two rounds per target. Then make a mandatory reload and from Box A, engage only the three remaining targets with only two rounds per target. Competitor must remain in Box A for all shots fired but does not have to remain seated.

### SCORING

**SCORING:** Virginia Count, 12 rounds, 60 points  
**TARGETS:** 6 Metric  
**SCORED HITS:** Best 2/paper  
**START - STOP:** Audible - Last Shot  
**PENALTIES:** Per current edition USPSA Handgun Competition Rules  
 Failure to make the mandatory reload will result in one procedural penalty per shot fired.



**SETUP NOTES:** Set targets to 5 feet at shoulders. Table is standard folding card table (40 inches by 40 inches). X's for elbow placement are 6 inches right and left of centerline and 6 inches in from edge of table nearest competitor. No-shoots are set so that the bases



of the no-shoots are at table height and sides are even with edge of table. Box A is 4 feet by 4 feet. There are two standard poker-playing cards, one is to be held in each hand by the thumb and index finger.

## CM 99-33 Raw Deal

### Written Stage Briefing

Raw Deal is a 12 round, 60 point, Virginia count classifier course. There are 6 metric targets. The best two hits per target will score. The start signal is audible.

The start position is seated in the chair holding cards, one in each hand being held by the thumb and index finger, elbows on the marks. Your gun will be loaded and holstered.

PCC start position is the same, with your loaded carbine on the table, muzzle downrange, safety on and un-propped.

On the start signal, from within the fault lines, engage only T1-T3 or only T4-T6 with only two rounds each, make a mandatory reload, and engage the remaining targets with only two rounds each. You do not have to remain seated.

Note: table size may vary from specified size.





# CM 99-33 Raw Deal

TGT	A	B	C	D	M	
	USE NUMBERS - NOT HASHMARKS					
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	12
MAJ	X5	X4	X4	X2	X-10	
MIN	X5	X3	X3	X1	X-10	

**VIRGINIA COUNT PENALTIES**

PROCEDURAL (-10 EACH)

NO-SHOOT HIT (-10 EACH)

EXTRA SHOT (-10 EACH)

EXTRA HIT (-10 EACH)

**TIME**

TOTAL TIME

.

STATS ONLY  +  +  +  -  =



MINUS PENALTIES OF  
EQUALS TOTAL SCORE  
DIVIDED BY TIME OF  
HIT FACTOR =  
(4 DECIMAL PLACES)

Shooter:

RO:

**REMARKS**

SHOOTER NUMBER	Open	Lim.	Lim. 10	Prod.	Rev.	Sing. St.	MAJOR	minor
----------------	------	------	---------	-------	------	-----------	-------	-------

NAME \_\_\_\_\_ USPSA # \_\_\_\_\_