



# CM 99-56

# On The Upper Pad II

**RULES:** USPSA Handgun Competition Rules, current edition    **COURSE DESIGNER:** Murray Gardner

**START POSITION:** Standing in Box A facing targets with both palms pressed to ears or ear muffs. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

### STAGEPROCEDURE

Upon start signal, from Box A, engage only T1, T2, PP1 and PP2. Then engage only T3-T5 only through Port B.

### SCORING

**SCORING:** Comstock, 12 rounds, 60 points

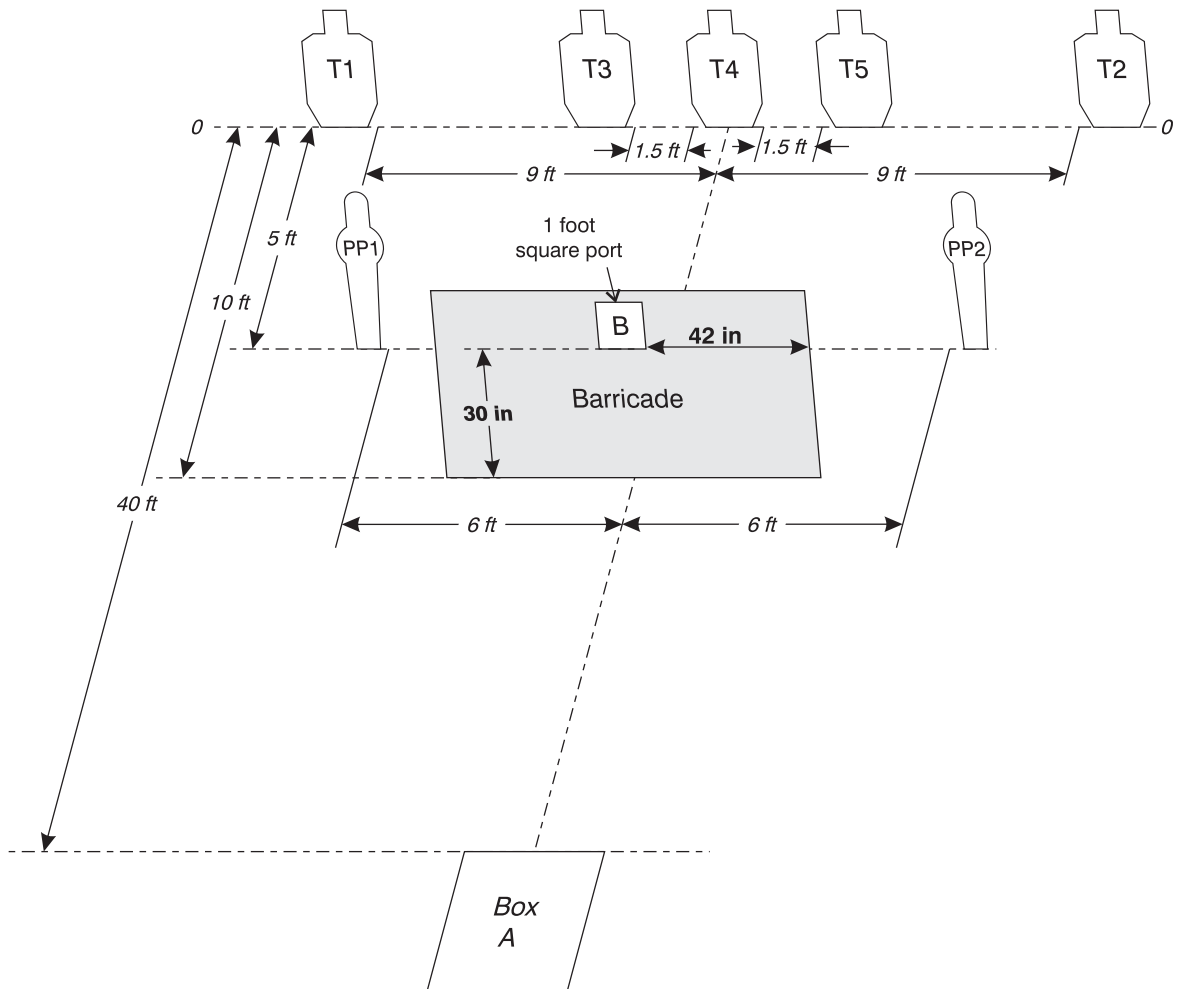
**TARGETS:** 5 Metric, 2 Pepper poppers

**SCOREDHITS:** Best 2/paper, KD = 1 A

**START-STOP:** Audible - Last shot

**PENALTIES:** Per current edition of USPSA Handgun Competition Rules

Assess one penalty per shot fired at T3-T5 which do not pass through Port B.



**SETUP NOTES:** Set paper targets to 4 feet 6 inches high at shoulders. Barricade is 8 feet by 4 feet. Box A is 3 feet by 3 feet.



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### Written Stage Briefing

On The Upper Pad II is a 12 round, 60 point Comstock Classifier course. There are 5 metric targets and 2 pepper poppers. The best two hits per paper will score, steel must fall to score. The start signal is audible.

The start position is standing in Box A, facing the targets with both palms pressed to your ears or hearing protectors. Your handgun is loaded and holstered.

PCC start position is standing in Box A, facing downrange, stock on belt, muzzle downrange, loaded carbine held in both hands with safety on

On the audible start signal, from box A only, engage T1, T2, PP1 and PP2, then through Port B only, engage T3-T5.





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TGT	A	B	C	D	M	
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
STL	<input type="text"/>				<input type="text"/>	2

USE NUMBERS - NOT HASHMARKS

TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	12
MAJ	X5	X4	X4	X2	X-10	
MIN	X5	X3	X3	X1	X-10	

STATS ONLY  +  +  +  -  =

**COMSTOCK PENALTIES**

PROCEDURAL (-10 EACH)

**TIME**

TOTAL TIME

.

MINUS PENALTIES OF

EQUALS TOTAL SCORE

DIVIDED BY TIME OF

HIT FACTOR =

(4 DECIMAL PLACES)



Shooter:

RO:

**REMARKS**

SHOOTER NUMBER	Open	Lim.	Lim. 10	Prod.	Rev.	Sing. St.	MAJOR	minor
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NAME \_\_\_\_\_ USPSA # \_\_\_\_\_